

Space Complexity

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Lecture 11

Review

Space
complexity

PSPACE & NSPACE

Example

Savitch
Theorem

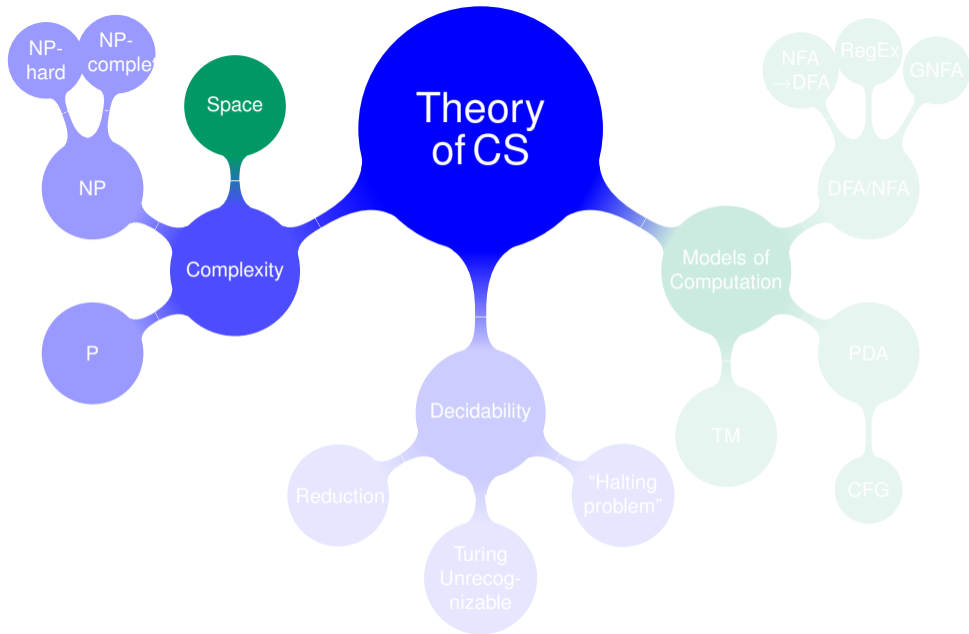
PSPACE =
NSPACE

Venn diagram

Logarithmic
space

Encoding numbers

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$PSPACE = NSPACE$

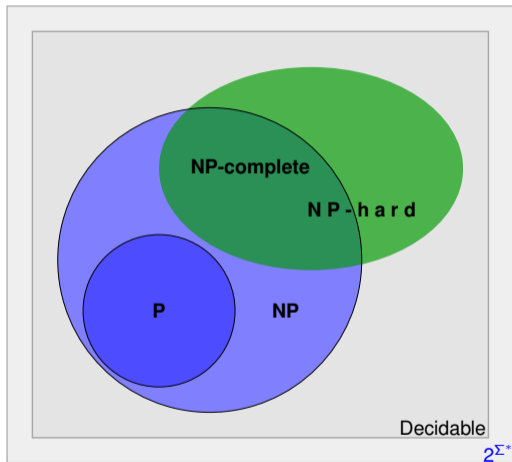
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Last 2 lectures...



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We also want to measure the amount of **memory** used by a computation.

Space complexity

The **space complexity** of a decider \mathcal{M} is the maximum number of tape cells $m(n)$ that \mathcal{M} scans on any input of length n .
(TM that always halts)

We say that \mathcal{M} “**runs in space** $m(n)$ ” if its space-complexity is $m(n)$.

If \mathcal{M} is non-deterministic then we measure the maximum used on any branch of its computation.

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Space-complexity classes: SPACE and NSPACE

Let $m : \mathbb{N} \rightarrow \mathbb{R}^+$ be a function.

Definitions

$$\begin{aligned}SPACE(m(n)) &= \{L \mid L \text{ is a language decided by an } O(m(n)) \text{ space } \mathbf{DTM}\} \\NSPACE(m(n)) &= \{L \mid L \text{ is a language decided by an } O(m(n)) \text{ space } \mathbf{NDTM}\}\end{aligned}$$

- **DTM**: Deterministic Turing Machine.
- **NDTM**: Nondeterministic Turing Machine.

If $m(n)$ is polynomial, then we call:

- $SPACE(m(n))$: **Polynomial space** or **polyspace** for short.
- $NSPACE(m(n))$: **No-deterministic polyspace**.

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Example (Computing the space cost)

Consider the following decider for SAT:

On input $\langle \phi \rangle$, where ϕ is a Boolean formula with k variables x_1, \dots, x_k :

- 1 For each truth assignment of the variables x_1, \dots, x_k of ϕ :
- 2 Evaluate ϕ on the current assignment.
- 3 If ϕ ever evaluates to *true* then *accept*; otherwise *reject*.

Let us estimate the space cost:

- Each iteration can reuse the same memory.
- Storing the current truth assignment requires k tape cells.
- So the total space needed is only $O(k)$.

We need to find the total cost as a function of $n = |\langle \phi \rangle|$, the length of the input. Since we must have $k \leq n$, then space cost is $O(k) = O(n)$.

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Savitch's Theorem

For any function $m : \mathbb{N} \rightarrow \mathbb{R}^+$, where $m(n) \geq n$,

$$NSPACE(m(n)) \subseteq SPACE(m^2(n))$$

This is really surprising!

When simulating NDTMs using DTMs:

- **Time complexity** seems to increase exponentially. . .
- **Space complexity** increases quadratically only!

This is because we can **reuse** space, whereas we cannot reuse time!

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PSPACE vs NPSPACE

Definitions

PSPACE: class of languages that are decidable in **polyspace** on a DTM

$$\mathbf{PSPACE} = \mathit{SPACE}(1) \cup \mathit{SPACE}(n) \cup \mathit{SPACE}(n^2) \cup \dots$$

NPSPACE: class of languages that are decidable in **polyspace** on a NDTM

$$\mathbf{NPSPACE} = \mathit{NSPACE}(1) \cup \mathit{NSPACE}(n) \cup \mathit{NSPACE}(n^2) \cup \dots$$

By Savitch theorem, we have the surprising result:

$$\mathbf{PSPACE} = \mathbf{NPSPACE}$$

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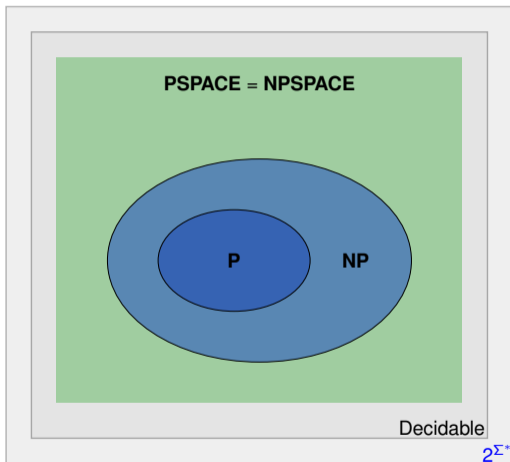
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$P \subseteq NP \subseteq PSPACE$ 

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Logarithmic space

In applications such as processing “big data” we really care about the “extra space” needed.

We model this scenario as follows:

We use a 2-tape TM:

- 1 The input is read-only on the first tape.
- 2 We measure the **extra space** used for working on the second tape.

We then define two **logarithmic space** complexity classes:

- L**: set of problems decidable in $O(\log n)$ space on a DTM.
- NL**: set of problems decidable in $O(\log n)$ space on a NDTM.

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Encoding numbers

In general, given a number n , we can represent it in two ways:

- **Unary.** We would need n symbols. For example, $7_{10} = |||||$ unary.

- **Positional number system.** For example, $1000_{10} = 1111101000_2$.

Using base b costs about $\log_b n$ which is $\log_2 n / \log_2 b = O(\log_2 n)$ so we just write $O(\log n)$ without specifying a base.

Example ($A = \{w \mid w = a^i b^i \text{ for } i \geq 0\}$)

Let $n = |w|$ be the size of the input.

DTM specification:

- | | | |
|---|---|---------------------------|
| 1 | Check the input is of the form a^*b^* . | No extra space is needed. |
| 2 | Keep a counter in binary to count a 's. | $O(\log n)$ bits. |
| 3 | Keep a counter in binary to count b 's. | $O(\log n)$ bits. |
| 4 | Check if the two counters are equal. | No extra space is needed. |

Total space cost: $O(\log n)$. So, $A \in L$

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How do these classes compare to each other?

Define

$$\mathbf{EXPTIME} = \text{TIME}(2^n) \cup \text{TIME}(2^{n^2}) \cup \text{TIME}(2^{n^3}) \cup \dots$$

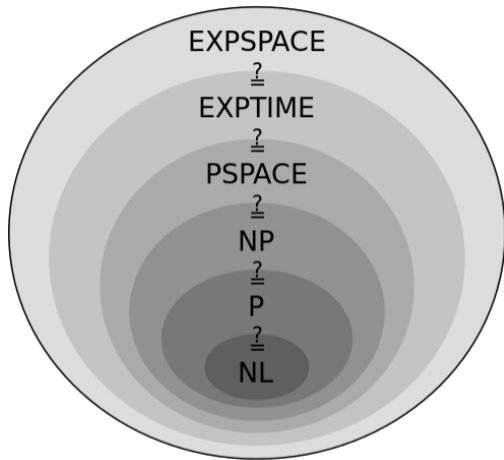
$$\mathbf{EXPSPACE} = \text{SPACE}(2^n) \cup \text{SPACE}(2^{n^2}) \cup \text{SPACE}(2^{n^3}) \cup \dots$$

We currently know that

$$\mathbf{L} \subseteq \mathbf{NL} \subseteq \mathbf{P} \subseteq \mathbf{NP} \subseteq \mathbf{PSPACE} \subseteq \mathbf{EXPTIME} \subseteq \mathbf{EXPSPACE}$$

We also know that

$$\begin{aligned} \mathbf{P} &\neq \mathbf{EXPTIME} \\ \mathbf{L} &\neq \mathbf{PSPACE} \\ \mathbf{PSPACE} &\neq \mathbf{EXPSPACE} \end{aligned}$$



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The Extended Chomsky Hierarchy

