

# Space Complexity

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Lecture 10

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PSPACE & NSPACE

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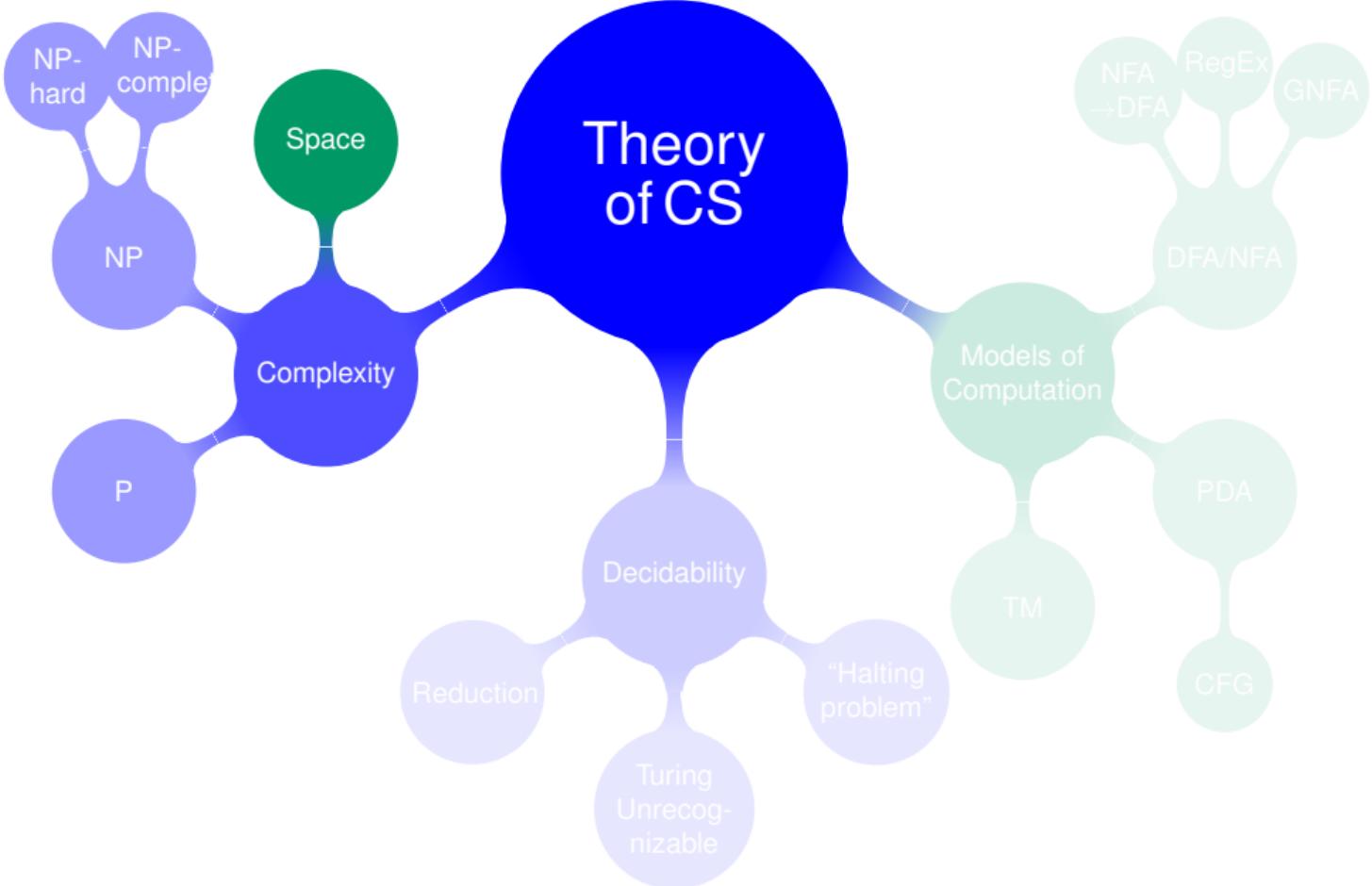
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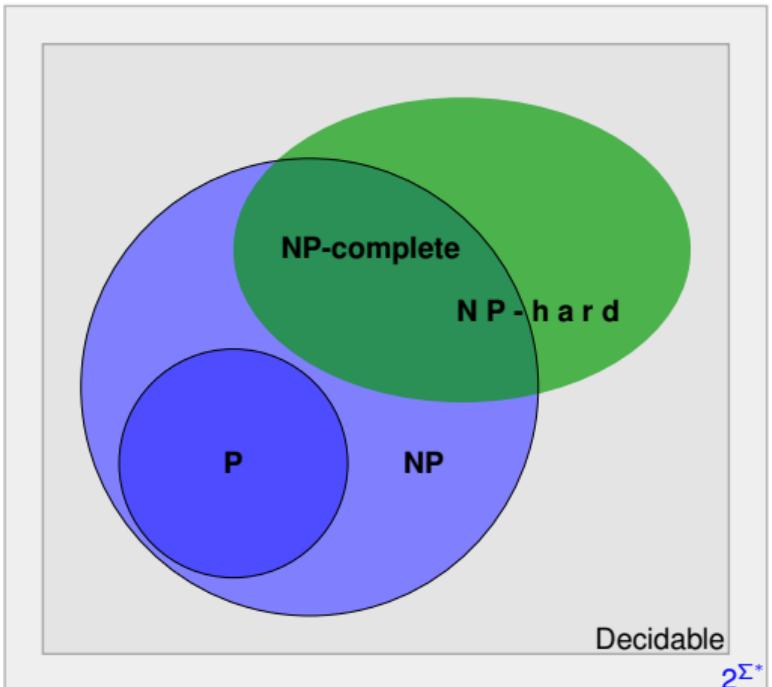
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# Theory of CS



# Last 2 lectures...

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# Space complexity

We also want to measure the amount of **memory** used by a computation.

## Space complexity

(TM that always halts)

The **space complexity** of a decider  $\mathcal{M}$  is the maximum number of tape cells  $m(n)$  that  $\mathcal{M}$  scans on any input of length  $n$ .

We say that  $\mathcal{M}$  “**runs in space  $m(n)$** ” if its space-complexity is  $m(n)$ .

If  $\mathcal{M}$  is non-deterministic then we measure the maximum used on any branch of its computation.

# Space-complexity classes: SPACE and NSPACE

Let  $m : \mathbb{N} \rightarrow \mathbb{R}^+$  be a function.

## Definitions

$SPACE(m(n)) = \{L \mid L \text{ is a language decided by an } O(m(n)) \text{ space DTM}\}$

$NSPACE(m(n)) = \{L \mid L \text{ is a language decided by an } O(m(n)) \text{ space NDTM}\}$

- **DTM**: Deterministic Turing Machine.
- **NDTM**: Nondeterministic Turing Machine.

If  $m(n)$  is polynomial, then we call:

- $SPACE(m(n))$ : **Polynomial space** or **polyspace** for short.
- $NSPACE(m(n))$ : **No-deterministic polyspace**.

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## Example (Computing the space cost)

Consider the following decider for SAT:

On input  $\langle \phi \rangle$ , where  $\phi$  is a Boolean formula with  $k$  variables  $x_1, \dots, x_k$ :

- 1 For each truth assignment of the variables  $x_1, \dots, x_k$  of  $\phi$ :
- 2 Evaluate  $\phi$  on the current assignment.
- 3 If  $\phi$  ever evaluates to *true* then *accept*; otherwise *reject*.

Let us estimate the space cost:

- Each iteration can reuse the same memory.
- Storing the current truth assignment requires  $k$  tape cells.
- So the total space needed is only  $O(k)$ .

We need to find the total cost as a function of  $n = |\langle \phi \rangle|$ , the length of the input. Since we must have  $k \leq n$ , then space cost is  $O(k) = O(n)$ .

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# Savitch Theorem

## Savitch's Theorem

For any function  $m : \mathbb{N} \rightarrow \mathbb{R}^+$ , where  $m(n) \geq n$ ,

$$NSPACE(m(n)) \subseteq SPACE(m^2(n))$$

This is really surprising!

When simulating NDTMs using DTMs:

- **Time complexity** seems to increase exponentially...
- **Space complexity** increases quadratically only!

This is because we can **reuse** space, whereas we cannot reuse time!

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# PSPACE vs NPSPACE

## Definitions

**PSPACE**: class of languages that are decidable in **polyspace** on a DTM

$$\mathbf{PSPACE} = \mathbf{SPACE}(1) \cup \mathbf{SPACE}(n) \cup \mathbf{SPACE}(n^2) \cup \dots$$

**NPSPACE**: class of languages that are decidable in **polyspace** on a NDTM

$$\mathbf{NPSPACE} = \mathbf{NSPACE}(1) \cup \mathbf{NSPACE}(n) \cup \mathbf{NSPACE}(n^2) \cup \dots$$

By Savitch theorem, we have the surprising result:

$$\mathbf{PSPACE} = \mathbf{NPSPACE}$$

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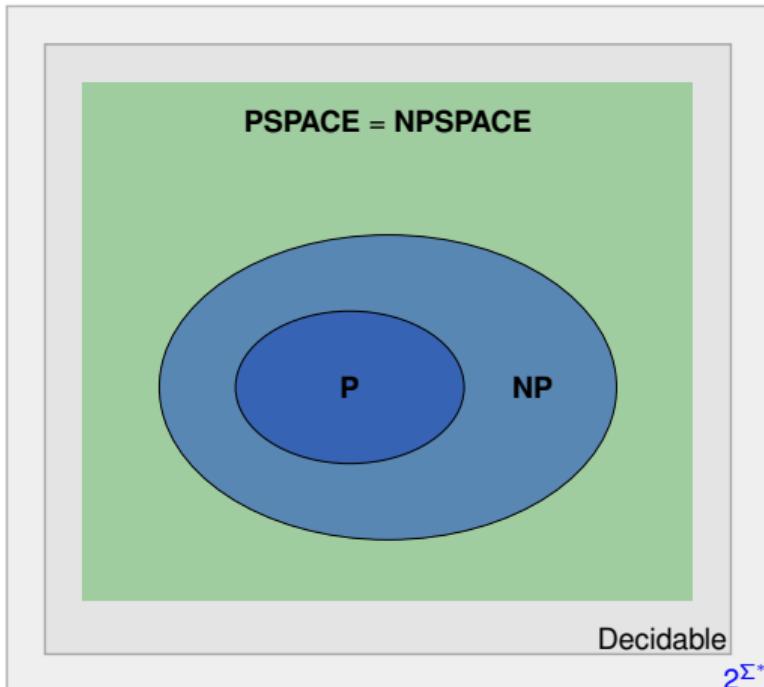
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$$P \subseteq NP \subseteq PSPACE$$



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# Logarithmic space

In applications such as processing “big data” we really care about the “extra space” needed.

We model this scenario as follows:

We use a 2-tape TM:

- 1 The input is read-only on the first tape.
- 2 We measure the **extra space** used for working on the second tape.

We then define two **logarithmic space** complexity classes:

**L**: set of problems decidable in  $O(\log n)$  space on a DTM.

**NL**: set of problems decidable in  $O(\log n)$  space on a NDTM.

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# Encoding numbers

In general, given a number  $n$ , we can represent it in two ways:

- **Unary.** We would need  $n$  symbols. For example,  $7_{10} = |||||$  unary.
- **Positional number system.** For example,  $1000_{10} = 1111101000_2$ .  
Using base  $b$  costs about  $\log_b n$  which is  $\log_2 n / \log_2 b = O(\log_2 n)$  so we just write  $O(\log n)$  without specifying a base.

Example ( $A = \{w \mid w = a^i b^i \text{ for } i \geq 0\}$ )

Let  $n = |w|$  be the size of the input.

DTM specification:

- 1 Check the input is of the form  $a^*b^*$ .  
No extra space is needed.
- 2 Keep a counter in binary to count  $a$ 's.  
 $O(\log n)$  bits.
- 3 Keep a counter in binary to count  $b$ 's.  
 $O(\log n)$  bits.
- 4 Check if the two counters are equal.  
No extra space is needed.

Total space cost:  $O(\log n)$ . So,  $A \in \mathbf{L}$

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# How do these classes compare to each other?

Define

$$\mathbf{EXPTIME} = \text{TIME}(2^n) \cup \text{TIME}(2^{n^2}) \cup \text{TIME}(2^{n^3}) \cup \dots$$

$$\mathbf{EXPSPACE} = \text{SPACE}(2^n) \cup \text{SPACE}(2^{n^2}) \cup \text{SPACE}(2^{n^3}) \cup \dots$$

We currently know that

$$L \subseteq NL \subseteq P \subseteq NP \subseteq \mathbf{PSPACE} \subseteq \mathbf{EXPTIME} \subseteq \mathbf{EXPSPACE}$$

We also know that

$$P \neq \mathbf{EXPTIME}$$

$$L \neq \mathbf{PSPACE}$$

$$\mathbf{PSPACE} \neq \mathbf{EXPSPACE}$$

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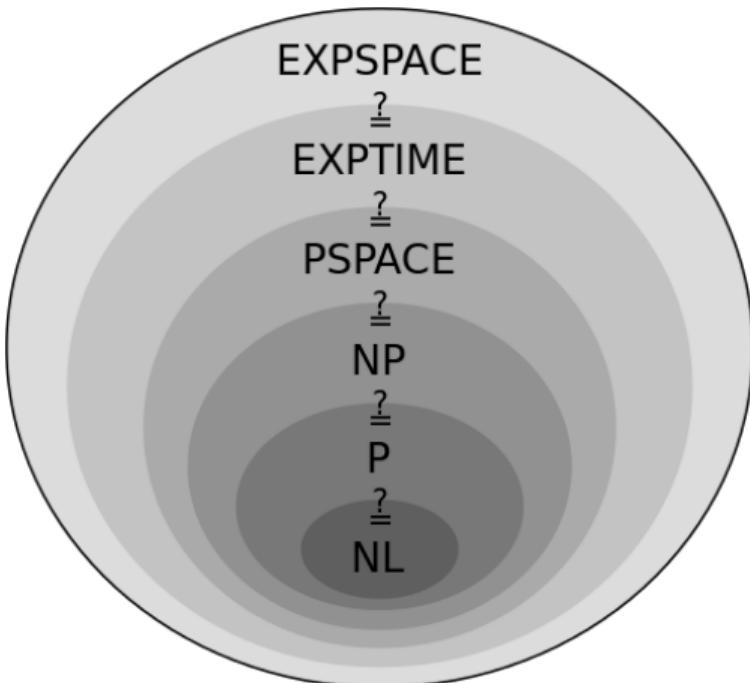
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# The Extended Chomsky Hierarchy

